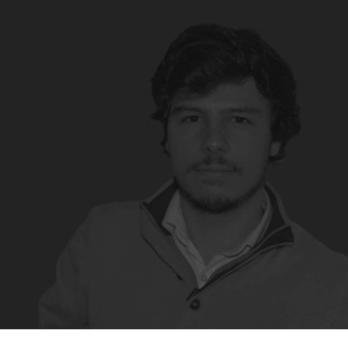
# Loïck RIVEMALE UNITY DEVELOPER

25 years old

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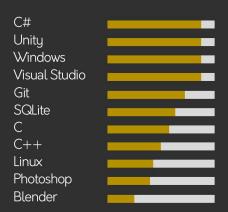


## About me

I am a Unity developer based in France where I have been working three years for Airbus Defense & Space.

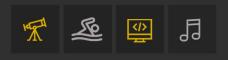
This experience in the space industry made me rigorous, a good team player and able to work with and manage my own clients in a professionnal manner.

# Technical skills



## Soft skills

- Team-work
- Adaptability
- Self learner



## **EDUCATION**

Epitech 2013~2018

Toulouse ~ Paris, FR Expert in information technologies

Saint-Joseph High school 2011~2013

Rodez, FR

Baccalaureate of Sciences and technologies of industry and sustainable development

Beijing Jiaotong 2016~2017

Beijing, CN

Post graduate school of software engineering

## **PROFESSIONAL EXPERIENCES**

### Altran at Airbus Defense & Space 07/2017-05/2020

Consultant Unity developer, Toulouse FR

- Worked on a design software based on unity.
- Took part of software demonstrations to the users.
- Developped specific modules to bring the software in production on various teams at Airbus. Including satellite pre-design or "on post" space simulation tools.

#### Epitech innovative project 03/2016-02/2018

Windows phone and Unity developer

• Developed a Windows Phone application and a Unity WebGL player for my end of studies project.

#### VisioPM 04/2016-08/2016

Unity Developer intern, Toulouse FR

• Worked on rendering tools and a WebGL scene editor tool based on Unity.

#### Cognitic 09/2014-01/2015

Unity Developer intern, Toulouse FR

• Worked on various windows and web applications based on the Windev framework.

# **LANGUAGES**

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English	Fluent (C1)	French	Mother tonque

German Basic knowledge Mandarin Basic knowledge